**Sorcerous Sundries**

Fire Arrow (5) – 150 GP

Ice Arrow (5) – 150 GP

Lightning Arrow (5) – 150 GP

Bracers of armor (AC 12) – 300 GP

Scroll of cloudkill – 500 GP

Scroll of Fireball – 400 GP

Scroll of Summon House Cat – 250 GP

Amulet of Poison Protection – 1200 GP

Ring of Fire Resistance – 1500 GP

Ring of Regeneration – 3000 GP

Amulet of Mind Blank – 1000 GP

Wand of Monster Summoning (5 Charges) – 500 GP

Wand of Sleep (5 Charges) – 200 GP

Wand of Magic Missiles (10 Charges) – 500 GP

Wand of Heavenly Flame (3 Charges) – 500 GP

Magically Sundried Fruits – 1 SP/lb

**Lucky Aello’s Discount Magic**

Rod of Petrification – 150 GP

Potion of Perception – 100 GP

Antidote – 50 GP

Sword of Prosperity – 500 GP

Oil of Speed – 200 GP

Vampiric Studded Leather – 500 GP

Helm of Courage – 400 GP

**Blade and Stars Armory**

All basic weapons and armors at 120% of Player’s Handbook values

**Sergeant Shop’s General Store**

This – Make offer

That – Make offer

The Other – Make offer

**Ragefast’s House of Curios**

Eye of a Beholder – 2000 GP

Teeth of a Fire Drake – 1500 GP

Petrified Tears of a Deva – 1800 GP

Statue of a Royal Elf – 2500 GP

Hammer of Carving – 4500 GP

**Quaff the Raven Potions Store**

Potion of Healing (4d4 + 4) – 50 GP

Potion of Fire Resistance – 150 GP

Potion of Frost Resistance – 150 GP

Potion of Mind Blank – 400 GP

Potion of Stoneskin – 300 GP

Potion of Fireball – 500 GP

Potion of Haste – 300 GP

Potion of Feather Fall – 100 GP

Potion of Water Breathing – 250 GP

Potion of Giant’s Strength – 400 GP

Portion of Acid Breath – 400 GP

Antidote – 75 GP